



# AQA GCSE Combined Science: Trilogy

## Topic Checklists

### 6.5 Forces

#### 6.5.1 Forces and Their Interactions

Topic	Success Criteria	Progress		
Scalar and Vector Quantities	I can explain the difference between scalar and vector quantities.			
	I can describe how to represent a vector quantity.			
Contact and Non-Contact Forces	I can give a definition for the term 'force'.			
	I can describe the difference between a contact and a non-contact force.			
	I can give examples of contact forces.			
	I can give examples of non-contact forces.			
	I can state whether force is a scalar or vector quantity.			
	I can describe the interaction between pairs of objects which produce a force on each object.			
Gravity	I can describe what weight is.			
	I can describe what affects the force of gravity close to the Earth.			
	I can describe what affects the weight of an object.			
	I can recall and apply the correct equation to calculate the weight of an object.			
	I can rearrange the equation linking gravitational field strength, mass and weight to calculate gravitational field strength or mass.			
	I can describe where the weight of an object can be considered to act.			
	I can describe how the weight and mass of an object are related.			
	I can name the piece of equipment used to measure weight.			



Topic	Success Criteria	Progress		
Resultant Forces	I can explain what is meant by a resultant force.			
	I can calculate the resultant of two forces that act in a straight line.			
	(HT only) I can describe examples of the forces acting on an isolated object or system.			
	(HT only) I can use free body diagrams to describe qualitatively examples where several forces lead to a resultant force on an object, including balanced forces when the resultant force is zero.			
	(HT only) I can describe the relationship between a single force and its two components when it is resolved.			
	(HT only) I can use vector diagrams to illustrate the resolution of a single force into two components, to include both magnitude and direction.			
	(HT only) I can use vector diagrams to illustrate equilibrium situations, to include both magnitude and direction.			
	(HT only) I can use vector diagrams to determine the resultant of two forces, to include both magnitude and direction.			

### 6.5.2 Work Done and Energy Transfer

Topic	Success Criteria	Progress		
Work Done and Energy Transfer	I can describe how force causes work to be done on an object.			
	I can recall and apply the correct equation to calculate the work done by a force on an object.			
	I can rearrange the equation linking distance, force and work done to calculate the force or the distance moved by an object along the line of action of a force.			
	I can convert between newton-metres and joules.			
	I can describe the energy transfer involved when work is done.			
	I can explain how work done against the frictional forces acting on an object affects the temperature of an object.			

**6.5.3 Forces and Elasticity**

Topic	Success Criteria	Progress		
Forces and Elasticity	I can give examples of the forces involved in stretching, bending, or compressing an object.			
	I can explain why, to change the shape of a stationary object, more than one force has to be applied.			
	I can describe the difference between elastic deformation and inelastic deformation caused by stretching forces.			
	I can describe the relationship between the extension of an elastic object and the force applied.			
	I can recall and apply the correct equation to calculate the force applied to a spring.			
	I can rearrange the equation linking extension, force and spring constant to calculate the spring constant or extension of an elastic object.			
	I can describe the relationship between the work done on a spring and the elastic potential energy stored, provided the spring is not inelastically deformed.			
	I can describe the difference between a linear and non-linear relationship between force and extension.			
	I can apply the correct equation from the physics equation sheet to calculate the work done in stretching (or compressing) a spring (up to the limit of proportionality).			
	I can calculate relevant values of stored energy and energy transfers.			
	I can interpret data from an investigation of the relationship between the extension of an elastic object and the force applied.			
	I can describe a method to investigate the relationship between force and extension for a spring (required practical activity 18).			

**6.5.4 Forces and Motion**
**6.5.4.1 Describing Motion along a Line**

Topic	Success Criteria	Progress		
Distance and Displacement	I can give a definition for distance.			
	I can state whether distance is a scalar or vector quantity.			
	I can give a definition for displacement.			
	I can state whether displacement is a scalar or vector quantity.			
	I can express displacement in terms of both magnitude and direction.			
Speed	I can state whether speed is a scalar or vector quantity.			
	I can describe what happens to speed when people walk, run or travel in a car.			
	I can give some factors that affect the speed at which a person can walk, run or cycle.			
	I can recall the typical speed for a person walking.			
	I can recall the typical speed for a person running.			
	I can recall the typical speed for a person cycling.			
	I can recall the typical values of speed for different types of transportation systems.			
	I can give two examples of things other than objects that have varying speed.			
	I can give a typical value for the speed of sound in air.			
	I can make measurements of distance and time.			
	I can calculate the speed of an object from measurements of the distance and time.			
	I can recall and apply the correct equation to calculate the distance travelled by an object moving at a constant speed.			
	I can rearrange the equation linking distance travelled, speed and time to calculate the speed of an object or the time taken to travel a particular distance.			
I can calculate the average speed for an object with non-uniform motion.				



Topic	Success Criteria	Progress		
Velocity	I can give a definition for velocity.			
	I can state whether velocity is a scalar or vector quantity.			
	(HT only) I can explain qualitatively, with examples, how speed and velocity are affected by motion in a circle.			
The Distance-Time Relationship	I can describe what a distance-time graph can be used to represent.			
	I can state what can be calculated from the gradient of a distance-time graph.			
	(HT only) I can describe how to use a distance-time graph to calculate the speed of an accelerating object at any particular time.			
	I can draw distance-time graphs from measurements.			
	I can interpret lines and slopes of distance-time graphs to translate the graphical information into numerical form.			
	I can determine speed from a distance-time graph.			



Topic	Success Criteria	Progress		
Acceleration	I can recall and apply the correct equation to calculate the average acceleration of an object.			
	I can rearrange the equation linking acceleration, change in velocity and time taken to calculate the change in velocity or time taken for an accelerating object.			
	I can give the term used to describe an object that is slowing down.			
	I can estimate the magnitude of everyday accelerations.			
	I can describe how to use a distance–time graph to calculate acceleration.			
	(HT only) I can describe how to calculate the distance travelled by an object (or displacement of an object) from a velocity–time graph.			
	I can draw velocity–time graphs from measurements.			
	I can interpret lines and slopes of velocity–time graphs to determine acceleration.			
	(HT only) I can interpret closed areas in velocity–time graphs to determine distance travelled (or displacement).			
	I can apply the equation linking final velocity, initial velocity, acceleration and distance from the physics equation sheet.			
	I can rearrange the equation linking final velocity, initial velocity, acceleration and distance from the physics equation sheet.			
	I can state the approximate acceleration of an object falling freely under gravity near the Earth’s surface.			
	I can explain how the motion of an object will change as it falls through a fluid.			
	I can explain what is meant by terminal velocity.			

**6.5.4.2 Forces, Accelerations and Newton's Laws of Motion**

Topic	Success Criteria	Progress		
Newton's First Law	I can state Newton's First Law.			
	I can describe the relationship between the resistive forces and the driving forces acting on an object when it is travelling at a steady speed.			
	I can apply Newton's First Law to explain the motion of objects moving with a uniform velocity.			
	I can apply Newton's First Law to explain the motion of objects where speed and/or direction changes.			
	(HT only) I can give the term used to describe the tendency of objects to continue in their state of rest or of uniform motion.			
Newton's Second Law	I can state Newton's Second Law.			
	I can recognise and use the symbol for proportionality.			
	I can recall and apply the correct equation to calculate the resultant force acting on an accelerating object.			
	I can rearrange the equation linking acceleration, mass and resultant force to calculate the acceleration or the mass of an object.			
	(HT only) I can explain what inertial mass is.			
	(HT only) I can define inertial mass as a ratio of other variables.			
	I can estimate the speed, accelerations and forces involved in large accelerations for everyday road transport.			
	I can recognise and use the symbol that indicates an approximate value.			
	I can describe a method to investigate the effect of varying the force on the acceleration of an object of constant mass (required practical activity 19).			
I can describe a method to investigate the effect of varying the mass of an object on the acceleration produced by a constant force (required practical activity 19).				
Newton's Third Law	I can state Newton's Third Law.			
	I can apply Newton's Third Law to examples of equilibrium situations.			

**6.5.4.3 Forces and Braking**

Topic	Success Criteria	Progress		
Stopping Distance	I can describe the two distances that make up the stopping distance of a vehicle.			
	I can describe how the speed of the vehicle affects the stopping distance for a given braking force.			
Reaction Time	I can give the typical range of reaction times for a person.			
	I can name four factors that can affect a driver's reaction time.			
	I can explain methods to measure human reaction times and recall typical results.			
	I can interpret and evaluate measurements from simple methods to measure the different reaction times of students.			
	I can evaluate the effect of various factors on thinking distance based on given data.			
Factors Affecting Braking Distance 1	I can describe what affects the braking distance of a vehicle.			
	I can describe what is meant by poor road conditions.			
	I can describe what is meant by poor condition of a vehicle.			
	I can explain the factors which affect the distance required for road transport vehicles to come to rest in emergencies, and the implications for safety.			
	I can estimate how the distance required for road vehicles to stop in an emergency varies over a range of typical speeds.			
Factors Affecting Braking Distance 2	I can explain the energy transfers involved when a force is applied to the brakes of a vehicle.			
	I can explain how the speed of the vehicle will affect the braking force needed to stop a vehicle in a certain distance.			
	I can explain how the size of the braking force will affect the deceleration of a vehicle.			
	I can explain the dangers caused by large decelerations.			



**6.5.5 Momentum (HT Only)**

<b>Topic</b>	<b>Success Criteria</b>	<b>Progress</b>		
Momentum Is a Property of Moving Objects	I can recall and apply the correct equation to calculate the momentum of a moving object.			
	I can rearrange the equation linking mass, momentum and velocity to calculate the mass or velocity of a moving object.			
Conservation of Momentum	I can describe what is meant by the conservation of momentum.			
	I can describe and explain examples of momentum in an event, such as a collision.			